



Hey there guys and gals! This month I have two previews for you – one is a new title from the Ratchet and Clank series for Playstation 3 and the other, a movie tie-in game for the new film Cloudy with a Chance of Meatballs.

Gust about games



CLOUDY WITH A CHANCE OF MEATBALLS

Developer: Ubisoft Shanghai
Publisher: Ubisoft
Platform: Playstation 3, Xbox 360, Wii, DS, PSP and PC
Genre: Platform/Adventure
Previewed on: Wii

In this game you get to play as Flint, the "hero-inventor" from the movie. It is up to you to save the day when your incredible machine, which makes food to fall from the sky, goes out of control.

The Game: The game, which follows the events of the movie, is a puzzle-platformer with many levels set in different food inspired themes. You have to destroy food monsters with your strange

hamburger-punch-glove gun and other equally strange food type weapons. Other than that it's the usual run, jump, climb, solve puzzles and kill things sort of game.

Graphics: The graphics are clear and work for this game.

Sound: The sounds are presumably taken from the movie and are satisfactory for the game.

Gameplay: The game is fun to play. The possibility to upgrade all your wacky weapons between levels will keep a lot of people happy and motivated to keep playing. As platformers go, this game is not a bad title. I did enjoy the gadgets but the game wasn't too challenging. Avoid the chilly sauce on the ground and you'll get through the levels quickly.

6.5/10

This is a fun movie game title with some crazy gadgets!



RATCHET AND CLANK: A CRACK IN TIME

Developer: Insomniac Games
Publisher: Sony Computer Entertainment
Platform: Playstation 3, Xbox 360, Playstation 2, Wii, DS, PSP, PC and Mac
Genre: Platform/Adventure
Previewed on: Playstation 3

This is another game I got to review at SterKinekor on Playstation 3. Unfortunately, the demo we had to play only had two missions available. This is unfortunate, because I would have loved to have played several more! Ratchet and Clank is a series that is probably well known to most of you and there have been some excellent titles in this series before. This game looks like it promises to deliver top notch game play and more fun than you can shake a stick at.

The Game: I got to play the two missions as Ratchet and had to kill off a few boss monsters at the end of each level after running, jumping and hover-boarding to the end. The controls were very crisp and intuitive and I was slaying bad guys immediately. The boss fights were a lot of fun, well designed and challenging, giving you several ways of weakening the bosses until you can get in and do damage close up with a specific on screen button command.

The best part, however, – and the part that they really wanted to show off in the demo – were the weapons. The various weapons that we have come to expect from this series, where a lot of fun and numerous enough to keep you interested.

Graphics: The graphics are awesome as you can expect on the Playstation 3 and from this development team.

Sound: The sound effects and music are perfectly suited for the game and there are lots of little humorous sound bites.

Gameplay: The game feels smooth, you always have a sense of control and there is loads of fun to have.



7.5/10

I'm really looking forward to this game and I think you should too!